

## JUDGING CRITERIA GUIDELINES

A score out of ten is given by each of the five judges for each category. The lowest and highest scores are dropped off and an average of the remaining three scores is then used. The judges use the following as a guideline for their scoring of each category:

Overall Production	Innovation, fluidity, energy, entertainment appeal, x factor, working together as a team
Best Play	Innovation, fluidity, energy, entertainment appeal, x factor, working together as a team
Best Youth Production	Innovation, fluidity, energy, entertainment appeal, x factor, working together as a team
Supporting Ensemble	Interaction, energy, enthusiasm, characterization, bonding
Vocal Work by a Musical Company	Tuning, balance, confidence, expression, harmonizing, volume
Best Performed Choreography	Timing, togetherness, energy, interaction, control
Best Actor in a Leading Role - Musical	Characterization, vocal work, interaction, stage presence, command of role, believable
Best Actress in a Leading Role - Musical	Characterization, vocal work, interaction, stage presence, command of role, believable
Best Supporting Male in a Musical	Characterization, vocal work, interaction, stage presence, command of role, believable
Best Supporting Female in a Musical	Characterization, vocal work, interaction, stage presence, command of role, believable
Best Actor in a Play	Characterization, interaction, stage presence, command of role, believable
Best Actress in a Play	Characterization, interaction, stage presence, command of role, believable
Direction	Innovation, good stage techniques, ability to tell story, fluidity, characterization, the blend
Musical Direction	Balance, tuning, tempo, sympathetic to all, guts, energy, vocal control, total control
Choreography	Innovation, cast ability, energy, control, in keeping,

timing

Set Design

Quality, innovation, visual appeal, fluidity, noise, ease of use, finish

Costume Design

Period, continuity, fit, colour schemes, accessories, visual effect

Lighting Design

Evenness of colour & intensity, smooth transition, follow operation, innovation, dark holes & shadows, mood

Sound Design

Balance, mix, levels, hums, clarity, effects, timing

Props Design

Period, dressing, well executed, appropriate

Special Effects

Innovation, timing, visual, appropriate, made up of two or more aspects to achieve affect

Makeup/Hair

Look, period, aging, natural